

Zixuan (Eve) Yi

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zixy17.github.io

Education	University of Pennsylvania , PA, United States Ph.D. in Computer and Information Science, GPA: 4.0/4.0 Advisors: Ryan Marcus and Zack Ives M.S. in Computer and Information Science	Aug 2023 - Present Aug 2023 - Dec 2025
	Tsinghua University , Beijing, China B.Eng. in Computer Science and Technology	Aug 2019 - Jun 2023
	University of California, Berkeley , CA, United States Visiting Undergraduate Student	Jan 2022 - May 2022
Research Interests	Efficient and Reliable AI Systems ; Agentic Systems; Machine Learning Systems. I study how learning and systems techniques can make intelligent systems more efficient, adaptive, and reliable under real-world constraints.	
Publications	Zixuan Yi , Yuanming Shao, Shaun Wallace, Zachary G. Ives, and Ryan Marcus. “Data Canvas: A Provenance-Guided Harness for Agentic Data Engineering.”, COLM’26 Marcus J. Min, Mike He, Zhaoyu Li, Zixuan Yi , Sharad Malik, Aarti Gupta, Xujie Si, and Osbert Bastani. “Theory-Level Autoformalization: From Isolated Statements to Unified Formal Knowledge Bases.” ICML’26 Position Track (Spotlight) . Zixuan Yi , Yao Tian, Zachary G. Ives, and Ryan Marcus. “LimeQO: Low-Rank Learning for Offline Query Optimization.” SIGMOD’25 . Peter Akioyamen, Zixuan Yi , and Ryan Marcus. “The Unreasonable Effectiveness of LLMs for Query Optimization.” MLSystems@NeurIPS’24 (Spotlight) . Zixuan Yi , Sami Abu-El-Haija, Teja Vemparala, Yawen Wang, Yannis Chronis, Yu Gan, Michael Burrows, Carsten Binnig, Bryan Perozzi, Ryan Marcus, and Fatma Ozcan. “Is It Bigger than a Breadbox: Efficient Cardinality Estimation for Real-World Workloads.” In Submission .	
Research Experience	University of Pennsylvania with Prof. Ryan Marcus and Zack Ives Data Canvas – Reliable Agentic Systems	Feb 2025 - April 2026 • Developed Data Canvas, a provenance-guided harness that turns open-ended information-seeking tasks into structured semantic-operator workflows with explicit intermediate state. • Designed fine-grained provenance linking sources, agent actions, intermediate results, rows, and cells, making failures attributable and allowing sparse feedback to propagate across related outputs. • Built targeted repair that replays only affected computation; on WideSearch, improved row/item F1 from 21.8/43.4 to 28.9/55.9, while repair was $35\times$ cheaper and $9.7\times$ faster than full re-execution.

	LimeQO – Efficient Learning under Expensive System Feedback	Sep 2023 - Nov 2024
	• Framed offline workload optimization as learning under expensive execution feedback and a limited exploration budget. • Modeled query–configuration runtimes as a partially observed low-rank matrix, using shared workload structure to infer unobserved outcomes and prioritize informative executions. • Achieved up to $2\times$ workload speedup with up to $100\times$ lower learning overhead than deep-learning alternatives while enforcing a no-regressions guarantee.	
	UC Berkeley RISELab with Prof. Aditya Parameswaran	Feb 2022 - Dec 2022
	FormS: A Python Library for Scalable Spreadsheet Formula [project]	
	• Designed a scalable spreadsheet formula execution engine on distributed frameworks such as Ray and Dask, translating formulas into execution plans and rewrite rules for interactive execution on larger datasets. • Improved end-to-end execution through load balancing, physical partitioning, and hierarchical clustering to reduce computation and communication costs, and evaluated performance across execution strategies.	
Industry Experience	Microsoft Corporation	May 2026 - Aug 2026
	Research Intern at Microsoft Research	Redmond, WA
	• Developed cost-aware methods for selecting execution configurations when feedback is expensive or censored, using adaptive timeouts to allocate validation budget toward informative candidates. • Evaluated configuration-selection strategies for groups of parameterized SQL queries on SQL Server, studying the trade-off between decision quality, validation cost, and end-to-end workload runtime.	
	Google	May 2024 - Aug 2024
	Student Researcher at SystemsResearch@Google	Sunnyvale, CA
	• Developed lightweight online learning methods that adapt from historical execution behavior on recurring workloads. • Applied hierarchical models to history-based cardinality estimation, enabling fast updates and low-overhead inference and achieving $2\times$–$10\times$ better performance on data-warehouse-style workloads.	
	Google	Jul 2021 - Sep 2021
	Engineering Practicum Intern	
	• Built a human-in-the-loop analytics pipeline combining Search Language Specialist feedback with NLP models for evaluating Google Search and Assistant queries. • Developed production tooling with a Go frontend, C++ backend, and Spanner storage; user feedback reported more than 50% reduction in workflow time.	
Awards	AWS ASSET Ph.D. Fellowship	2026